



C O M P U T A T I O N A L   R E S E A R C H   D I V I S I O N

# Tuning Sparse Matrix Vector Multiplication for multi-core SMPs

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# Overview



- ❖ Multicore is the de facto performance solution for the next decade
- ❖ Examined Sparse Matrix Vector Multiplication (SpMV) kernel
  - Important HPC kernel
  - Memory intensive
  - Challenging for multicore
- ❖ Present two autotuned threaded implementations:
  - Pthread, cache-based implementation
  - Cell local store-based implementation
- ❖ Benchmarked performance across 4 diverse multicore architectures
  - Intel Xeon (Clovertown)
  - AMD Opteron
  - Sun Niagara2
  - IBM Cell Broadband Engine
- ❖ Compare with leading MPI implementation(PETSc) with an autotuned serial kernel (OSKI)



# Sparse Matrix Vector Multiplication



- ❖ Sparse Matrix
  - Most entries are 0.0
  - Performance advantage in only storing/operating on the nonzeros
  - Requires significant meta data
- ❖ Evaluate  $y = Ax$ 
  - A is a sparse matrix
  - x & y are dense vectors
- ❖ Challenges
  - Difficult to exploit ILP(bad for superscalar),
  - Difficult to exploit DLP(bad for SIMD)
  - Irregular memory access to source vector
  - Difficult to load balance
  - **Very low computational intensity (often >6 bytes/flop)**

$$\begin{bmatrix} \text{Sparse Matrix} \\ \text{A} \end{bmatrix} \times \begin{bmatrix} \text{Dense Vector} \\ \text{x} \end{bmatrix} = \begin{bmatrix} \text{Dense Vector} \\ \text{y} \end{bmatrix}$$



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# Test Suite

- ❖ Dataset (Matrices)
- ❖ Multicore SMPs



# Matrices Used

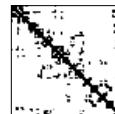


2K x 2K Dense matrix  
stored in sparse format

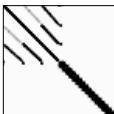


Dense

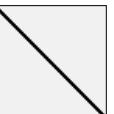
Well Structured  
(sorted by nonzeros/row)



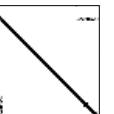
Protein



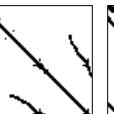
FEM /  
Spheres



FEM /  
Cantilever



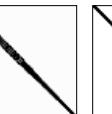
Wind  
Tunnel



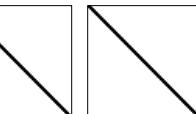
FEM /  
Harbor



QCD

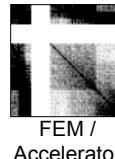


FEM /  
Ship



Economics Epidemiology

Poorly Structured  
hodgepodge



FEM /  
Accelerator



Circuit



webbase

Extreme Aspect Ratio  
(linear programming)

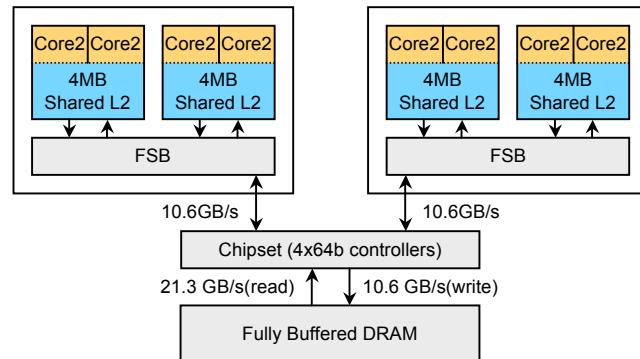


LP

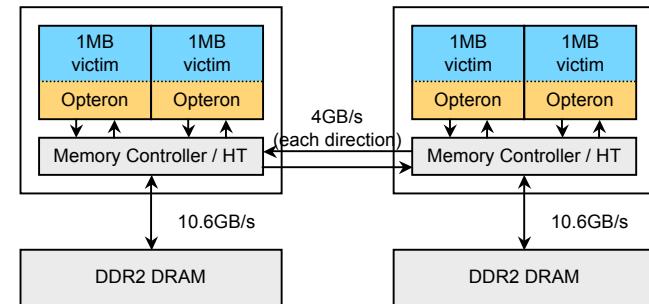
- ❖ Pruned original SPARSITY suite down to 14
- ❖ none should fit in cache
- ❖ Subdivided them into 4 categories
- ❖ Rank ranges from 2K to 1M



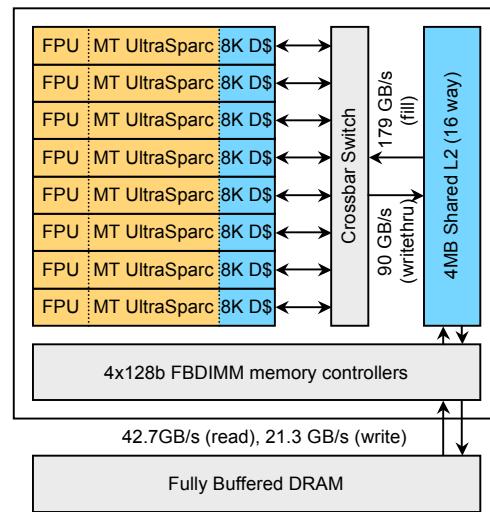
# Multicore SMP Systems



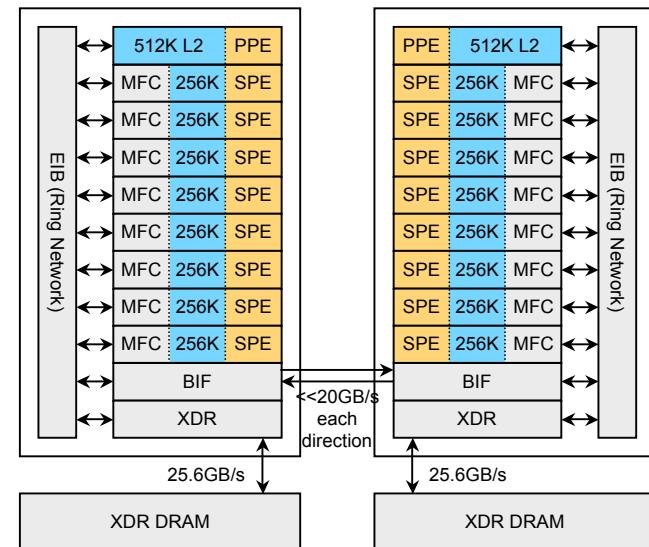
Intel Clovertown



AMD Opteron



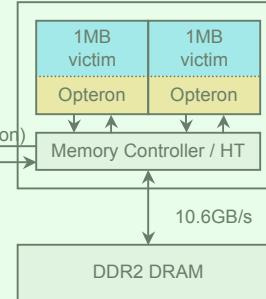
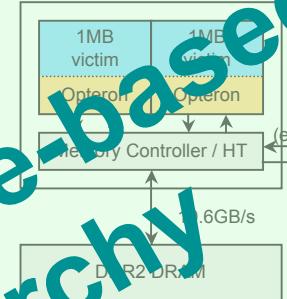
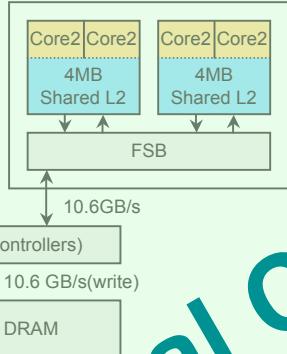
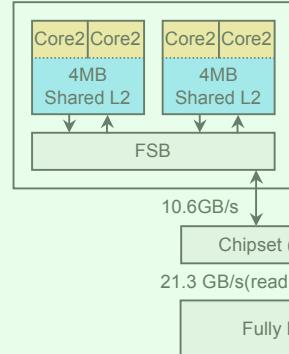
Sun Niagara2



IBM Cell Blade

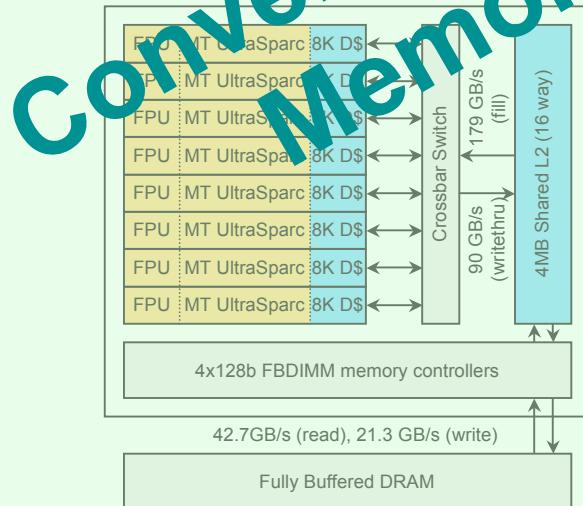


# Multicore SMP Systems (memory hierarchy)

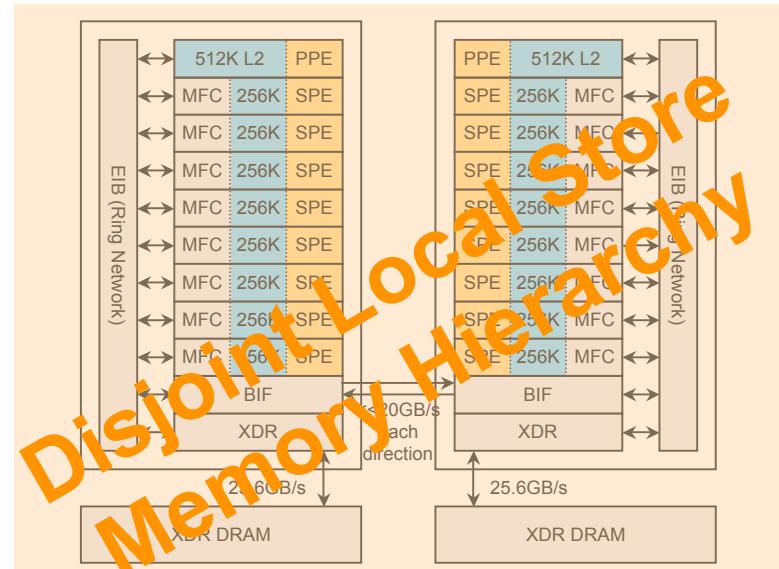


Intel Clovertown

AMD Opteron



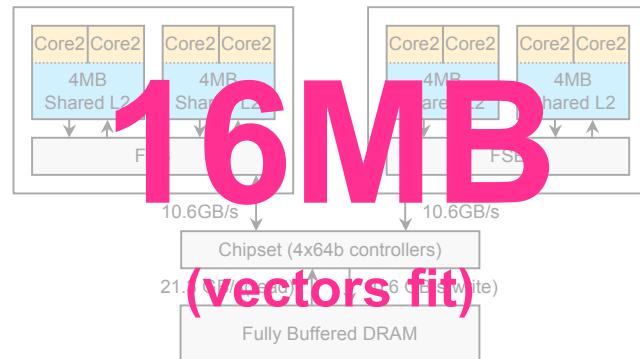
Sun Niagara2



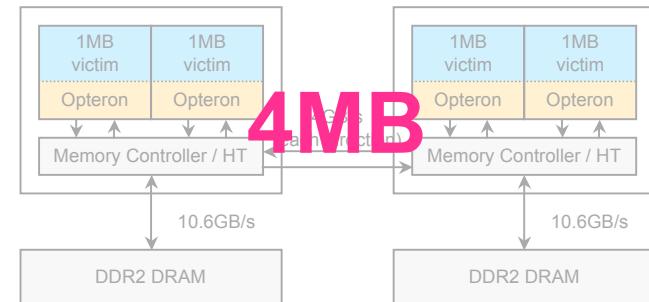
IBM Cell Blade



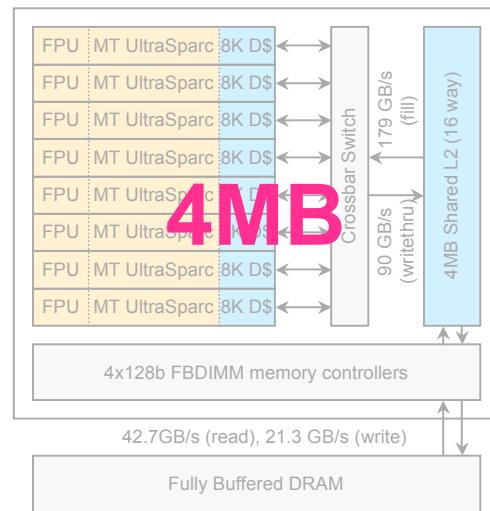
# Multicore SMP Systems (cache)



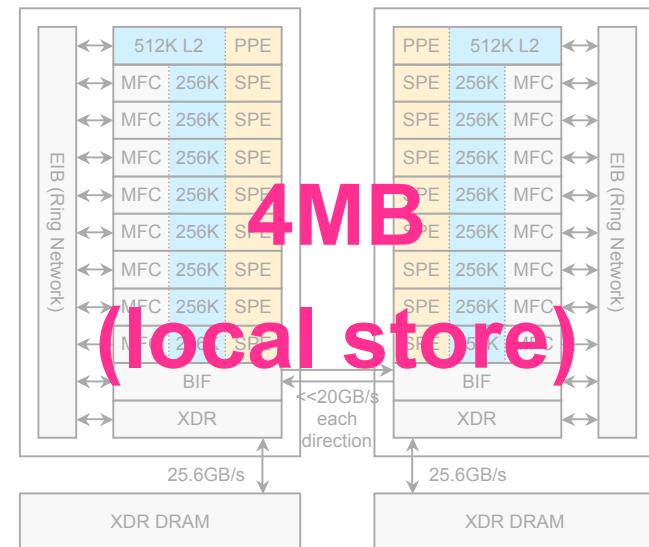
Intel Clovertown



AMD Opteron



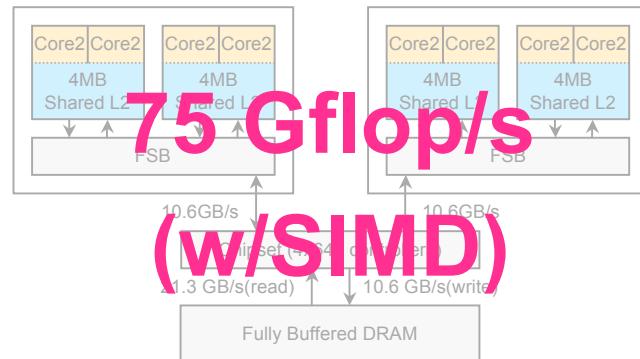
Sun Niagara2



IBM Cell Blade



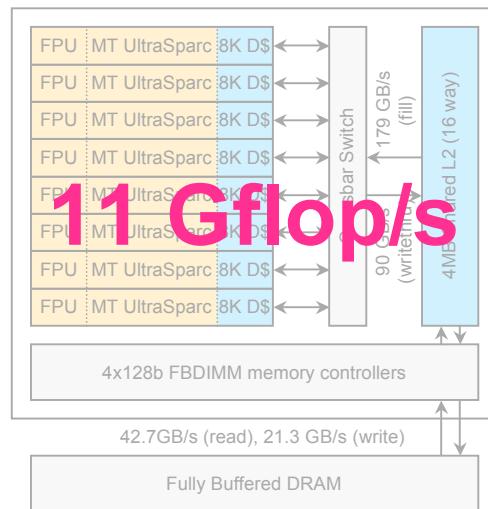
# Multicore SMP Systems (peak flops)



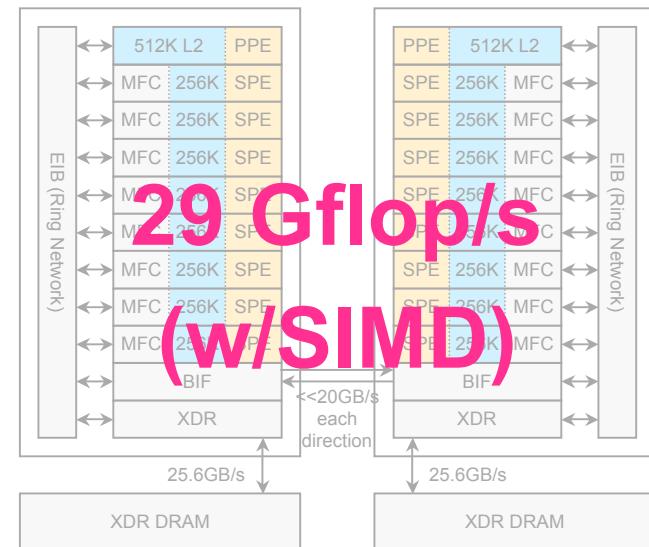
Intel Clovertown



AMD Opteron



Sun Niagara2

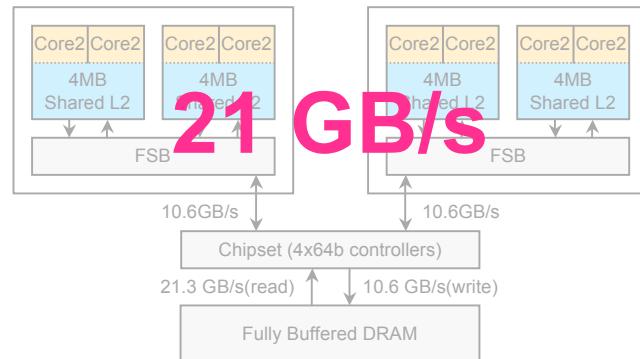


IBM Cell Blade



# Multicore SMP Systems

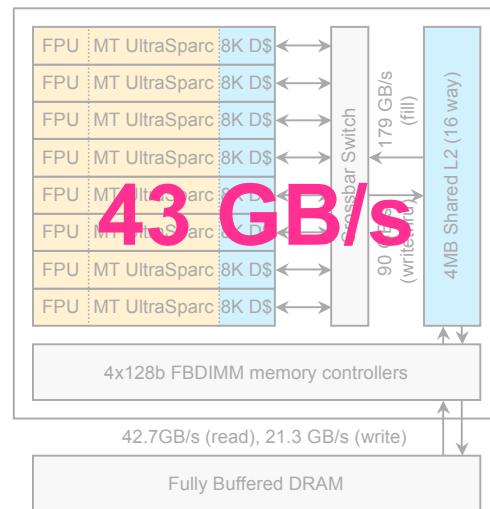
(peak read bandwidth)



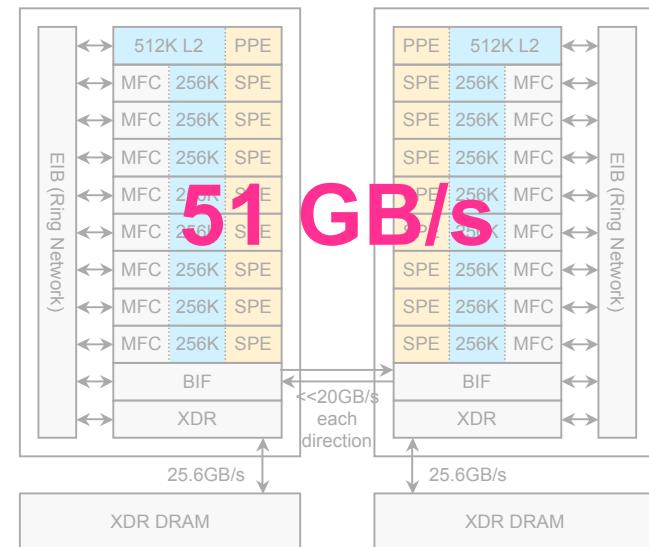
Intel Clovertown



AMD Opteron



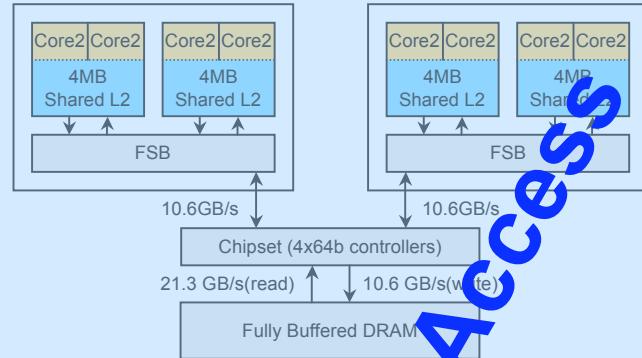
Sun Niagara2



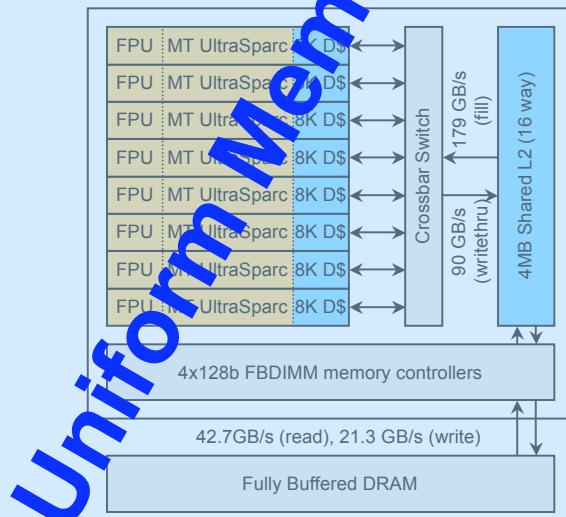
IBM Cell Blade



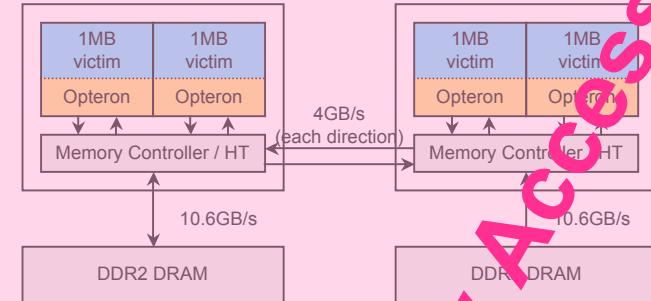
# Multicore SMP Systems (NUMA)



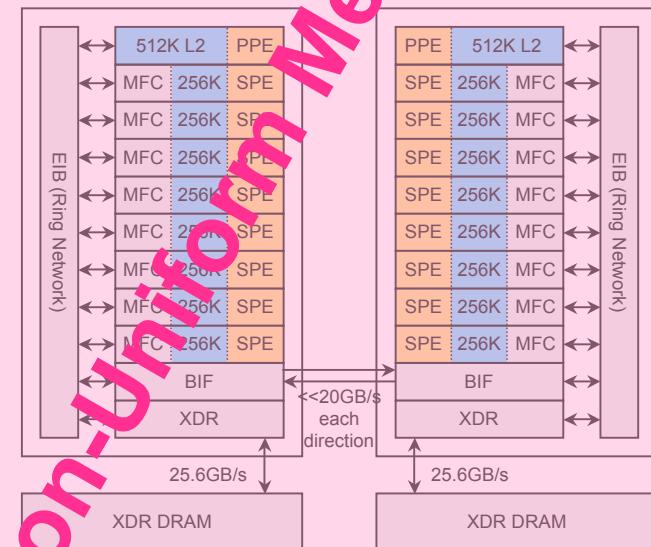
Intel Cloverleaf



Sun Niagara2



AMD Opteron



IBM Cell Blade



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# Naïve Implementation

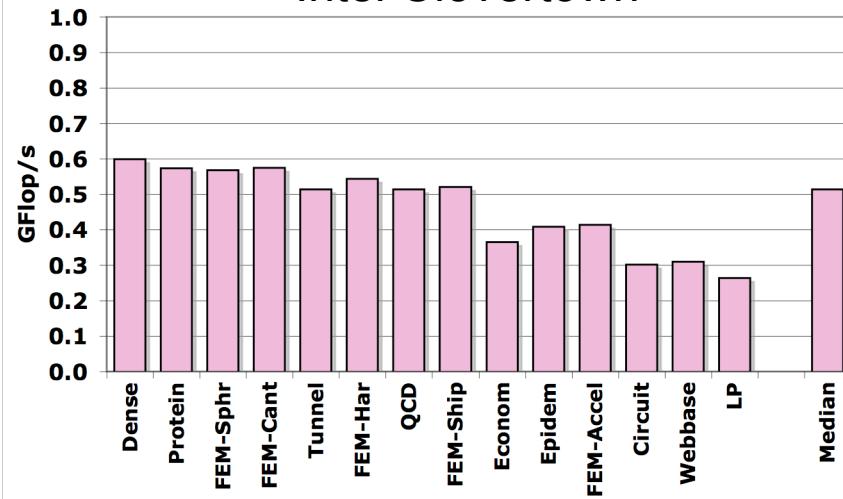
- ❖ For cache-based machines
- ❖ Included a median performance number



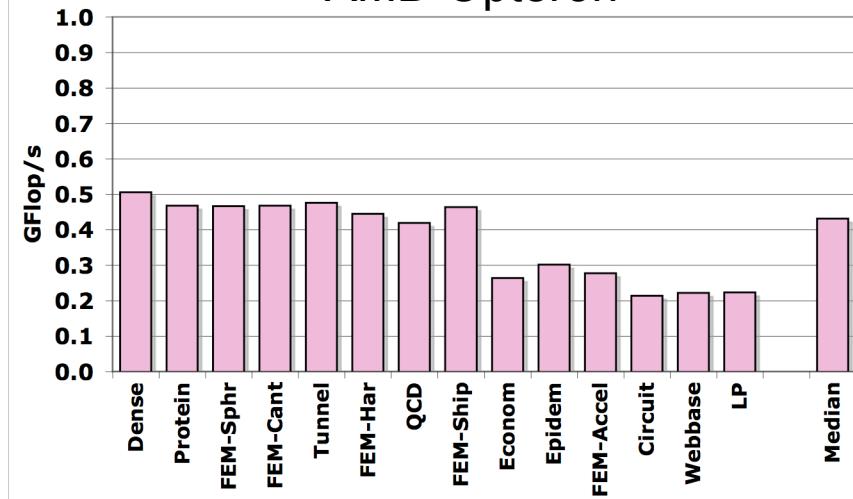
# vanilla C Performance



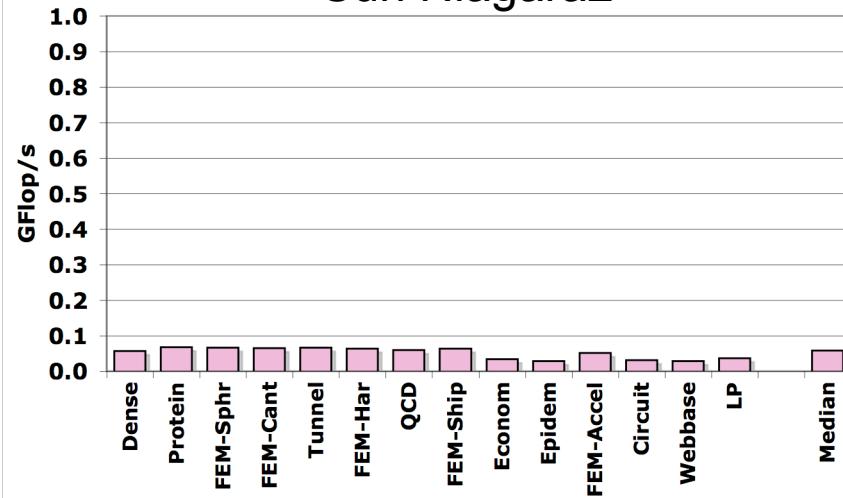
Intel Clovertown



AMD Opteron



Sun Niagara2



- ❖ Vanilla C implementation
- ❖ Matrix stored in CSR (compressed sparse row)
- ❖ Explored compiler options - only the best is presented here



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# Pthread Implementation

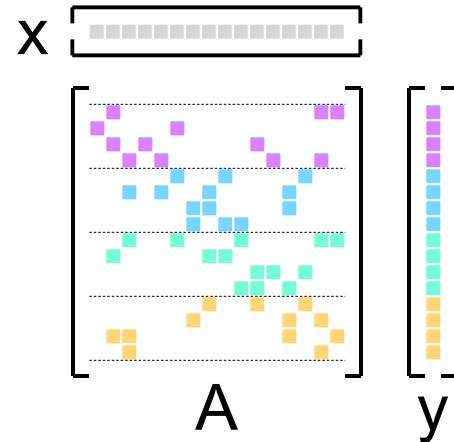
- ❖ Optimized for multicore/threading
- ❖ Variety of shared memory programming models are acceptable(not just Pthreads)
- ❖ More colors = more optimizations = more work



# Parallelization



- ❖ Matrix partitioned by rows and balanced by the number of nonzeros
- ❖ SPMD like approach
- ❖ A barrier() is called before and after the SpMV kernel
- ❖ Each sub matrix stored separately in CSR
- ❖ Load balancing can be challenging



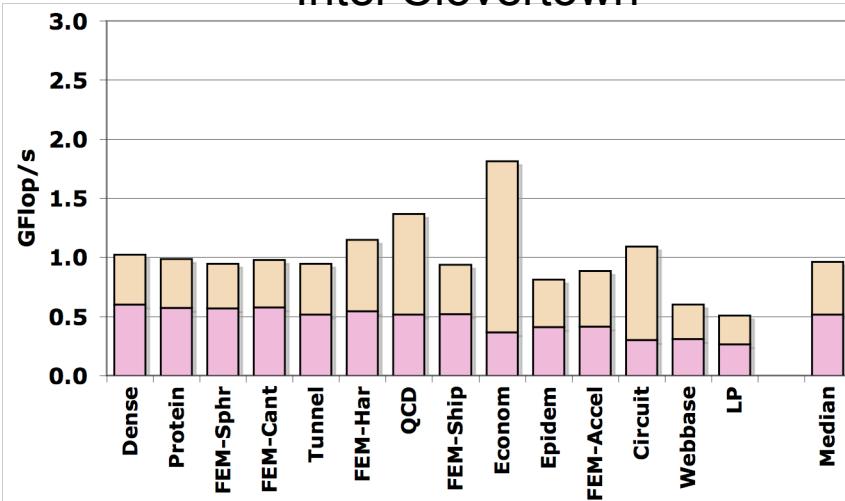
- ❖ # of threads explored in powers of 2 (in paper)



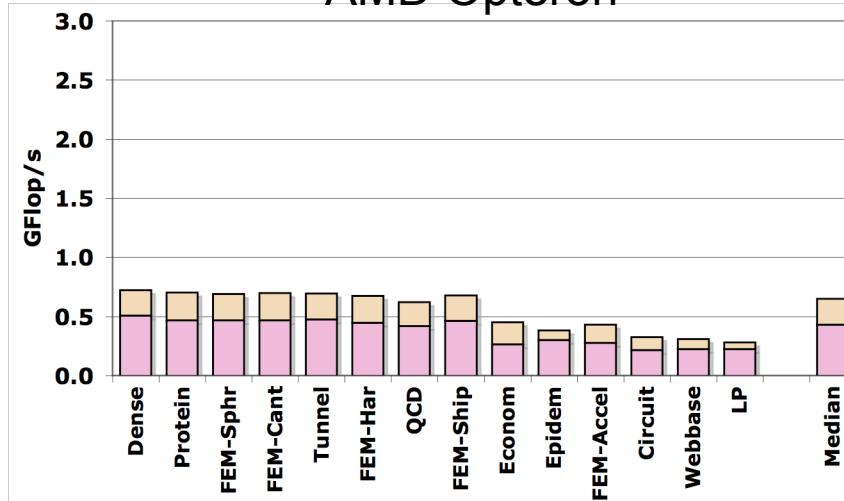
# Naïve Parallel Performance



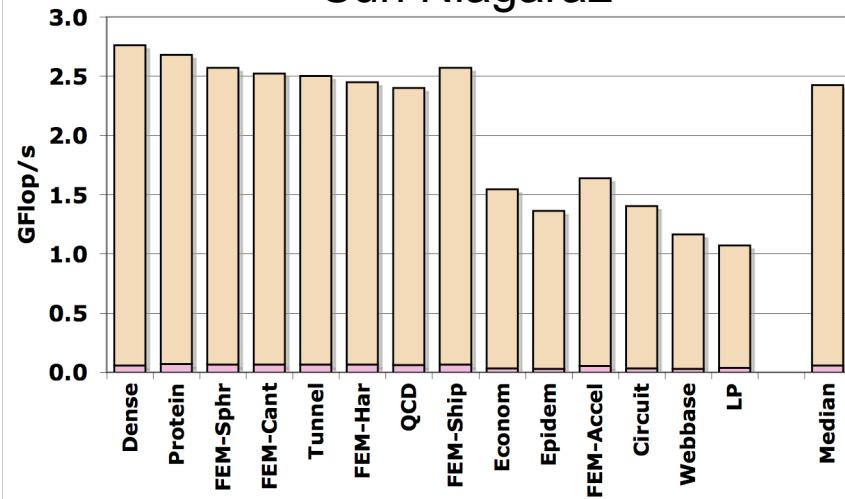
Intel Clovertown



AMD Opteron



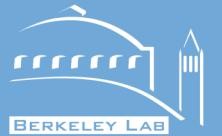
Sun Niagara2



Naïve Pthreads  
Naïve Single Thread



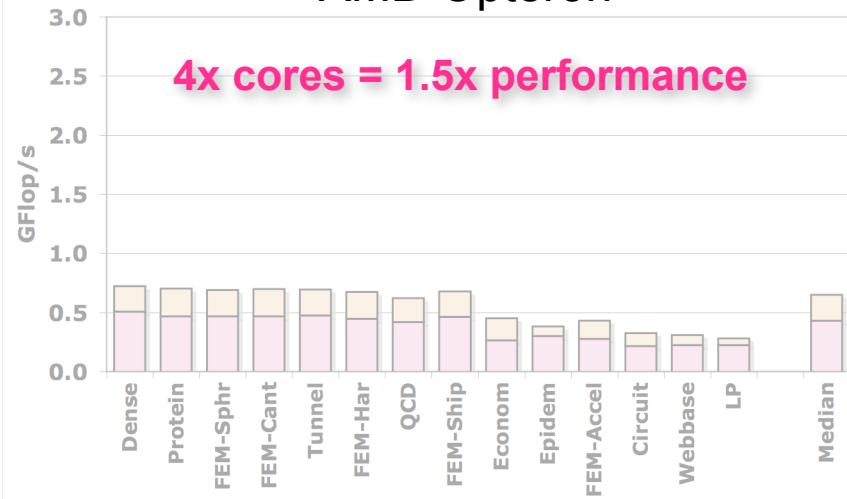
# Naïve Parallel Performance



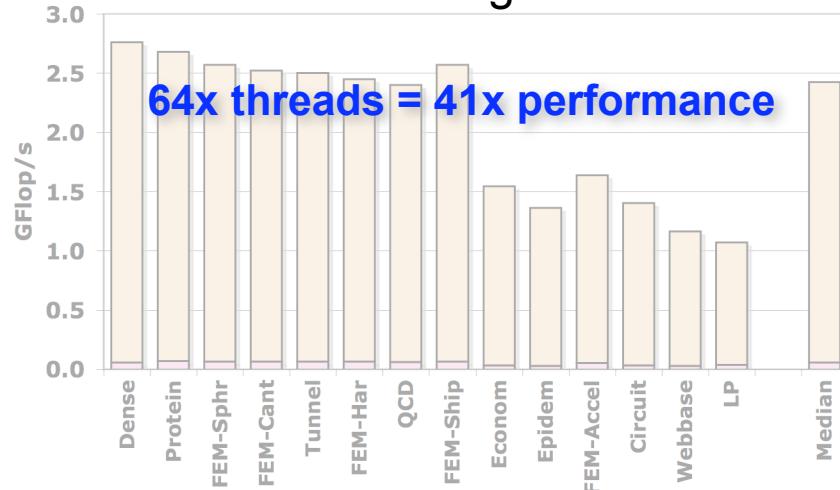
Intel Clovertown



AMD Opteron



Sun Niagara2



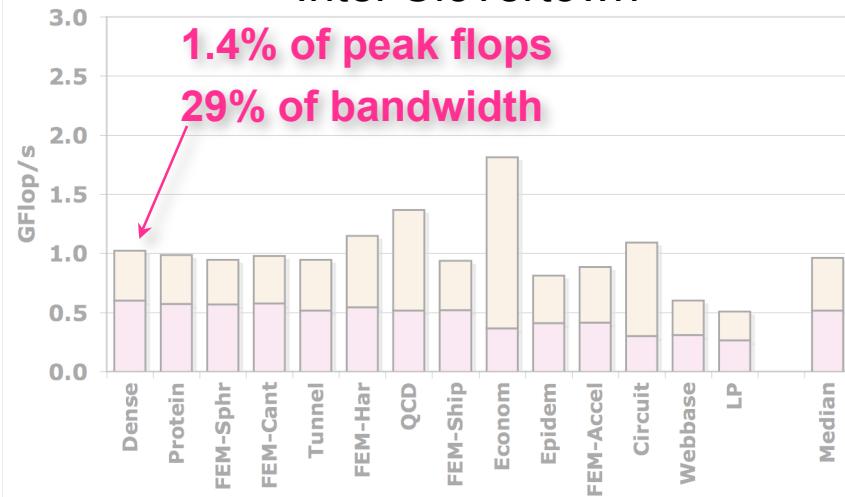
Naïve Pthreads  
Naïve Single Thread



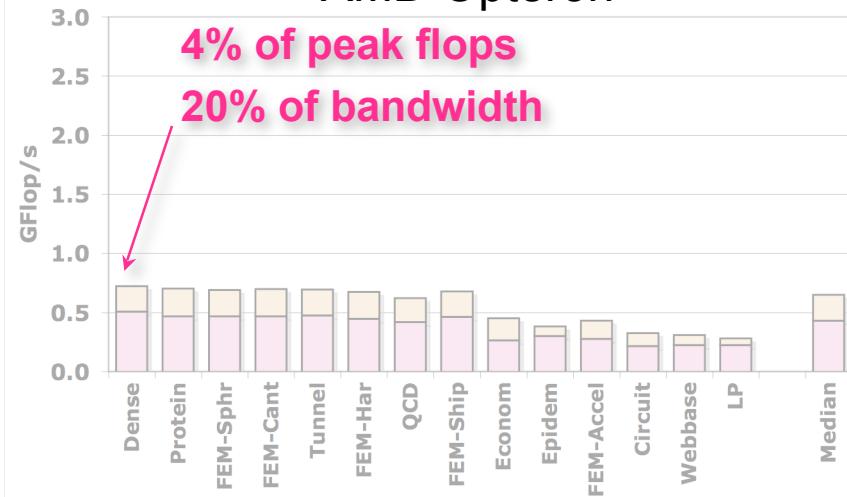
# Naïve Parallel Performance



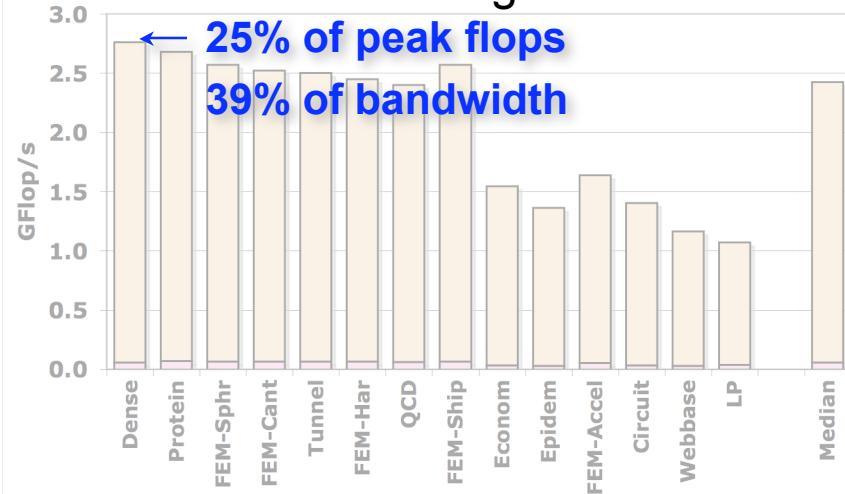
Intel Clovertown



AMD Opteron



Sun Niagara2



Naïve Pthreads  
Naïve Single Thread



# Case for Autotuning



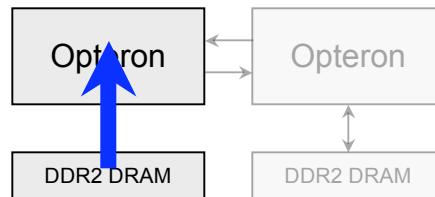
- ❖ How do we deliver good performance across all these architectures, across all matrices without exhaustively optimizing every combination
- ❖ Autotuning
  - Write a Perl script that generates all possible optimizations
  - Heuristically, or exhaustively search the optimizations
  - Existing SpMV solution: OSKI (developed at UCB)
- ❖ This work:
  - Optimizations geared for multi-core/-threading
  - generates SSE/SIMD intrinsics, prefetching, loop transformations, alternate data structures, etc...
  - “prototype for parallel OSKI”



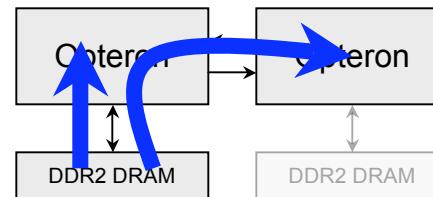
# Exploiting NUMA, Affinity



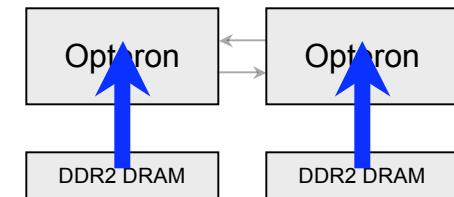
- ❖ Bandwidth on the Opteron (and Cell) can vary substantially based on placement of data



Single Thread



Multiple Threads,  
One memory controller



Multiple Threads,  
Both memory controllers

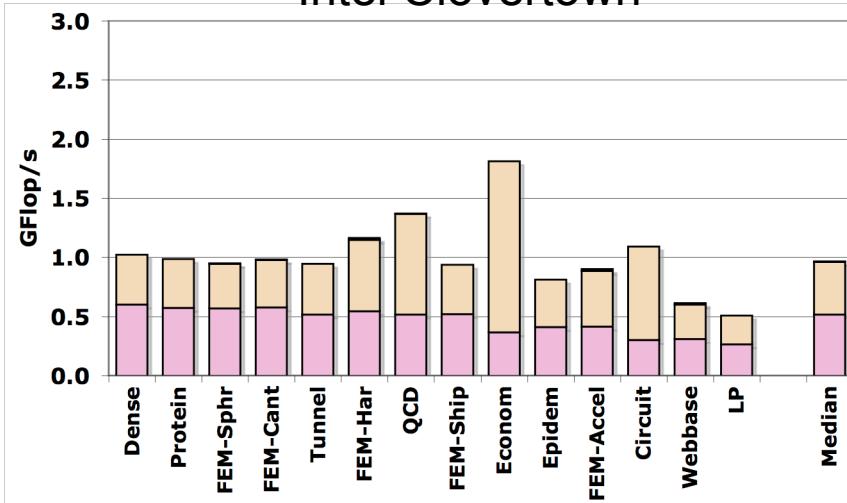
- ❖ Bind each sub matrix and the thread to process it together
- ❖ Explored libnuma, Linux, and Solaris routines
- ❖ Adjacent blocks bound to adjacent cores



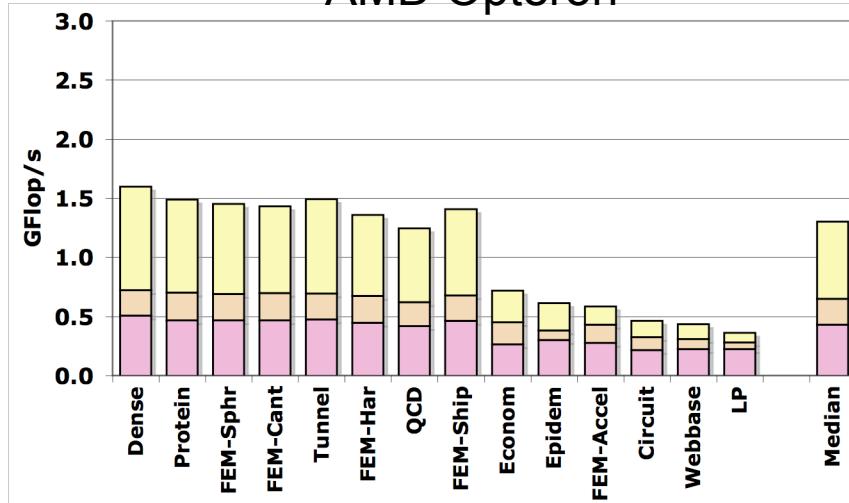
# Performance (+NUMA)



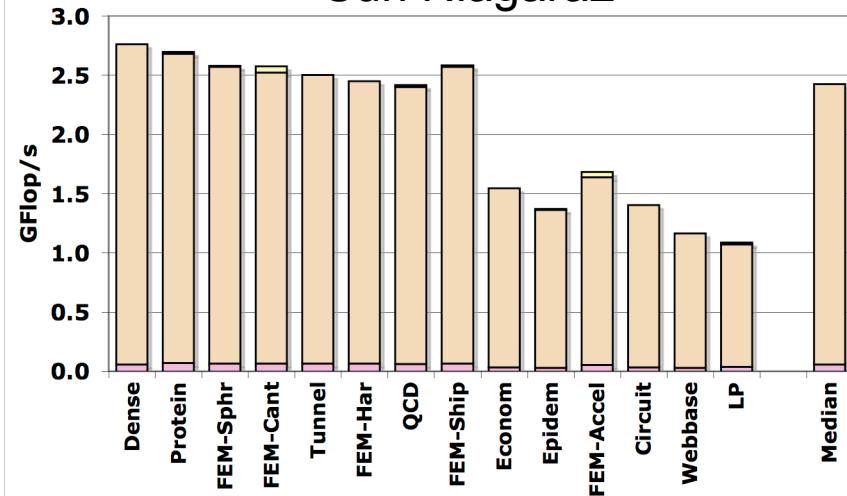
Intel Clovertown



AMD Opteron



Sun Niagara2



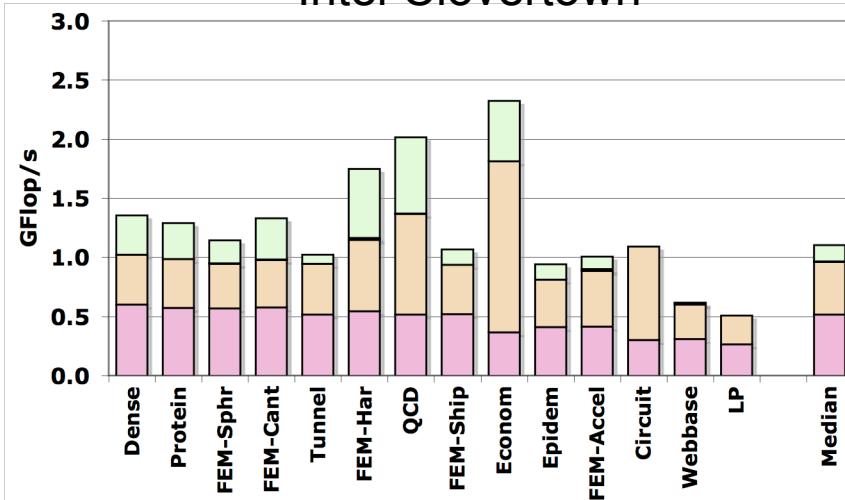
+NUMA/Affinity  
 Naïve Pthreads  
 Naïve Single Thread



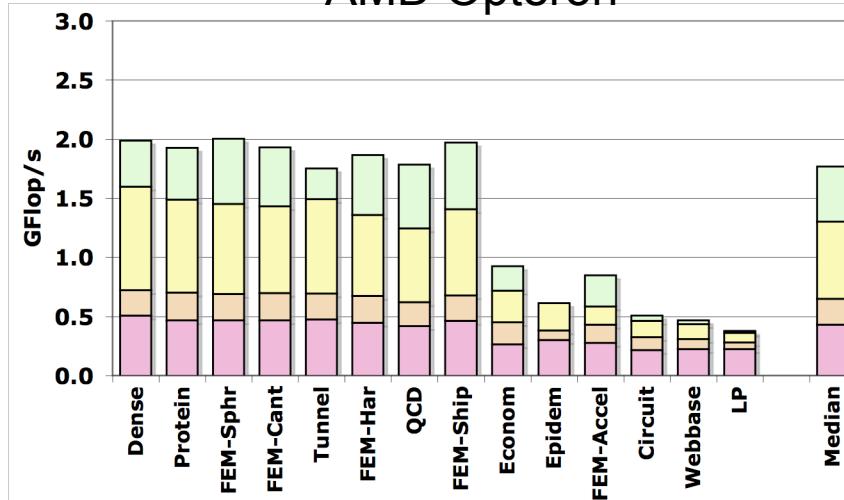
# Performance (+SW Prefetching)



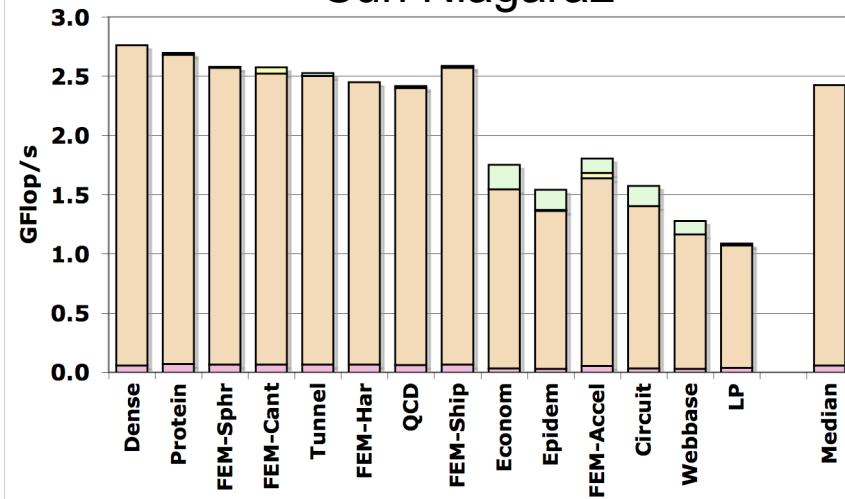
Intel Clovertown



AMD Opteron



Sun Niagara2



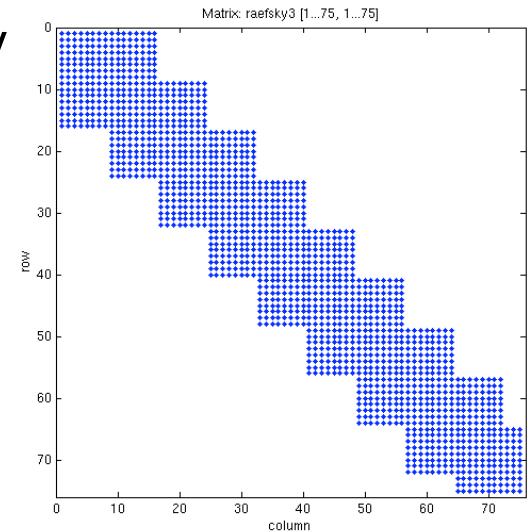
- +Software Prefetching
- +NUMA/Affinity
- Naïve Pthreads
- Naïve Single Thread



# Matrix Compression



- ❖ For memory bound kernels, minimizing memory traffic should maximize performance
- ❖ Compress the meta data
  - Exploit structure to eliminate meta data
- ❖ **Heuristic:** select the compression that minimizes the matrix size:
  - power of 2 register blocking
  - CSR/COO format
  - 16b/32b indices
  - etc...
- ❖ **Side effect:** matrix may be minimized to the point where it fits entirely in cache

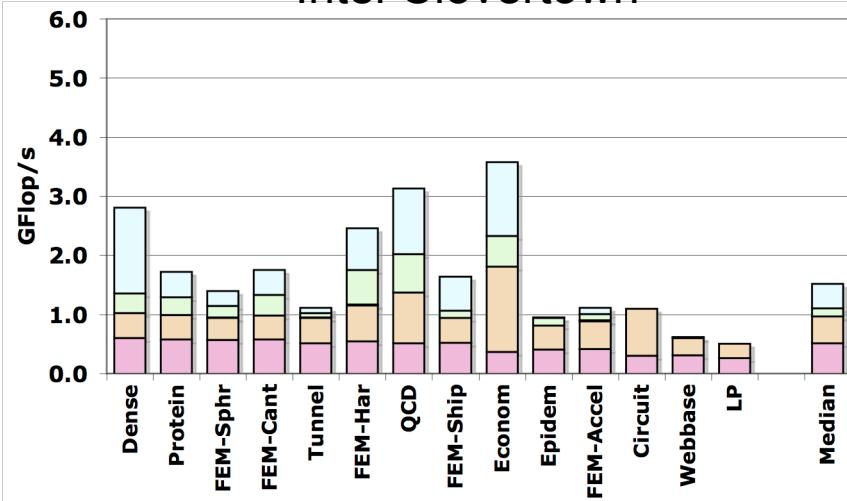




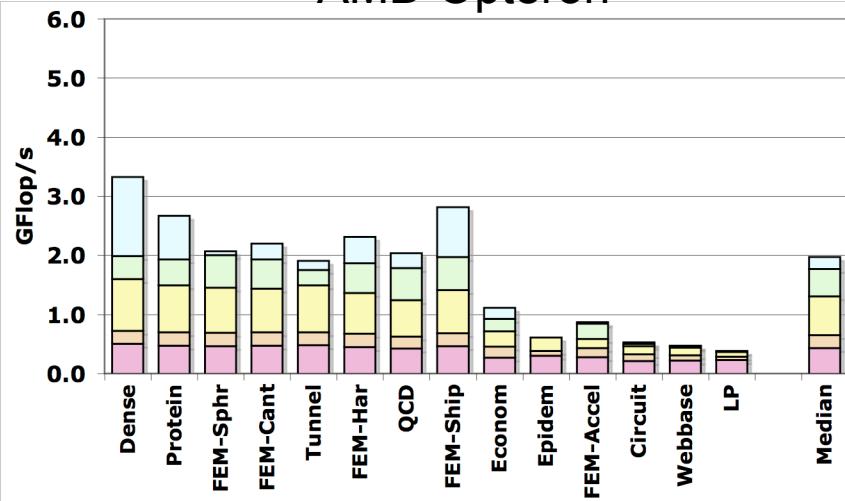
# Performance (+matrix compression)



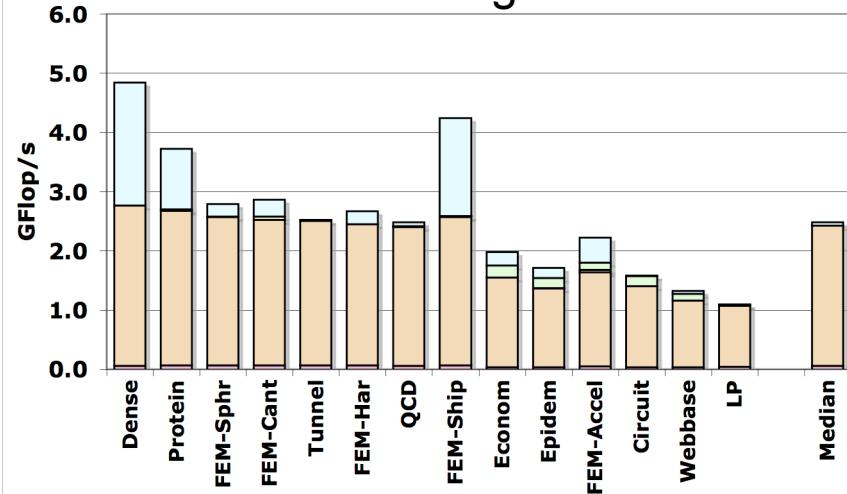
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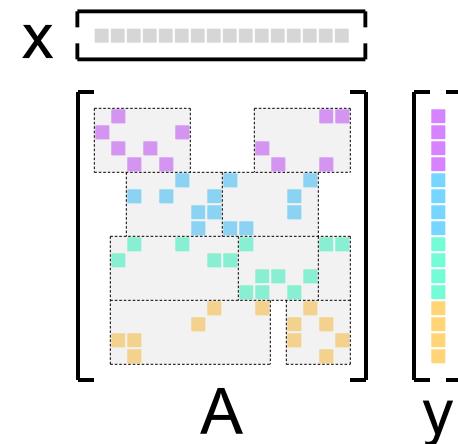
- +Matrix Compression
- +Software Prefetching
- +NUMA/Affinity
- Naïve Pthreads
- Naïve Single Thread



# Cache and TLB Blocking



- ❖ Accesses to the matrix and destination vector are streaming
- ❖ But, access to the source vector can be random
- ❖ Reorganize matrix (and thus access pattern) to maximize reuse.
- ❖ Applies equally to TLB blocking (caching PTEs)
  
- ❖ **Heuristic:** block destination, then keep adding more columns as long as the number of source vector cache lines(or pages) touched is less than the cache(or TLB). Apply all previous optimizations individually to each cache block.
  
- ❖ **Search:** neither, cache, cache&TLB
  
- ❖ Better locality at the expense of confusing the hardware prefetchers.

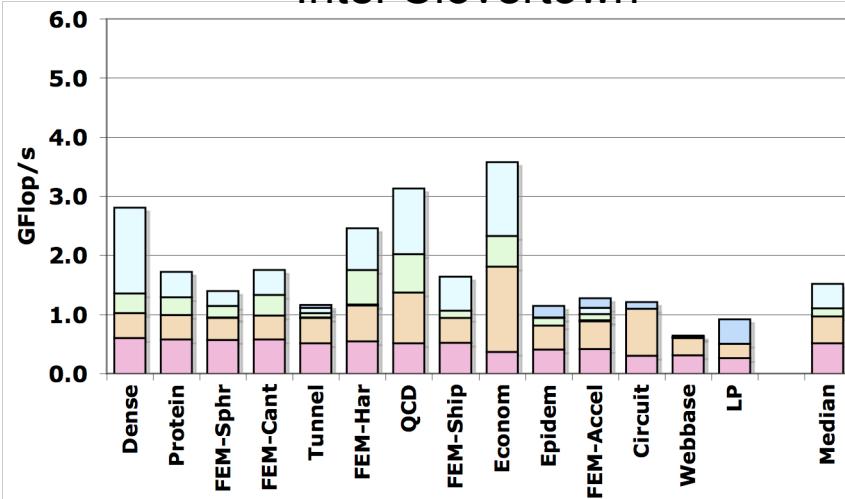




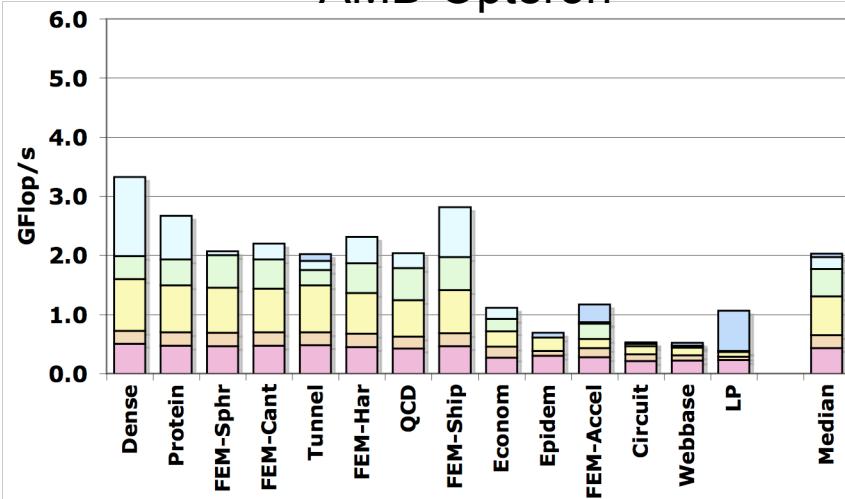
# Performance (+cache blocking)



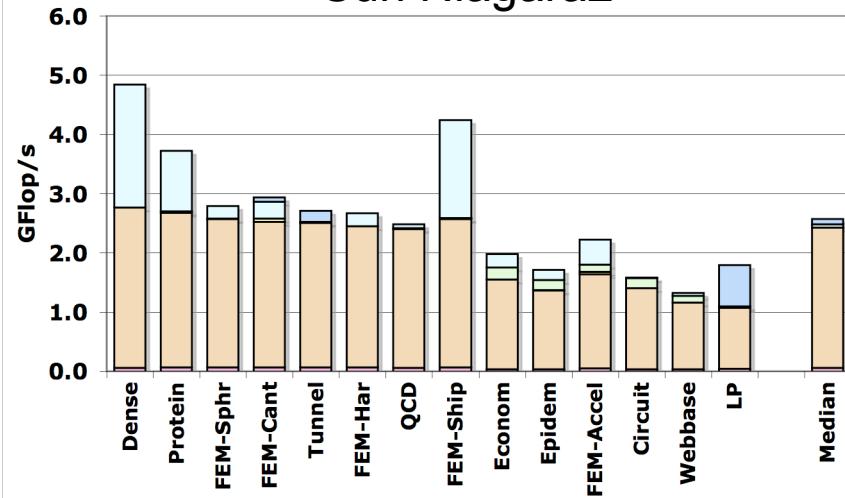
Intel Clovertown



AMD Opteron



Sun Niagara2



- +Cache/TLB Blocking
- +Matrix Compression
- +Software Prefetching
- +NUMA/Affinity
- Naïve Pthreads
- Naïve Single Thread



# Banks, Ranks, and DIMMs



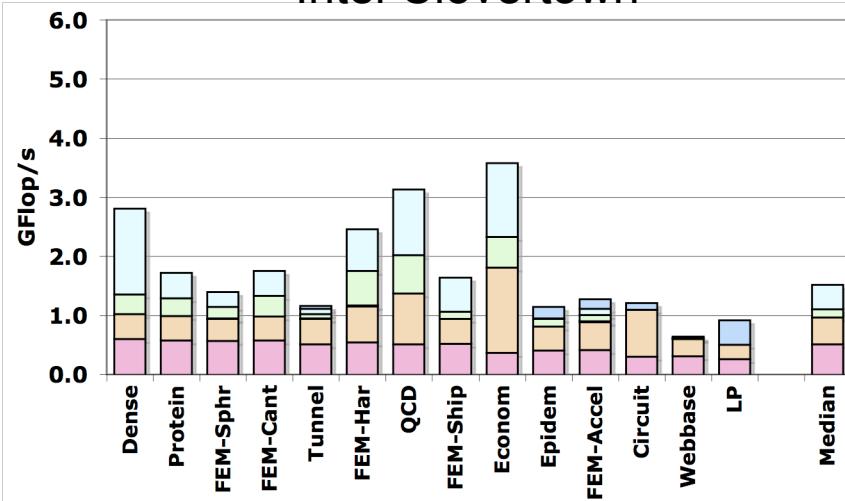
- ❖ In this SPMD approach, as the number of threads increases, so to does the number of concurrent streams to memory.
  - ❖ Most memory controllers have finite capability to reorder the requests. (DMA can avoid or minimize this)
  - ❖ Addressing/Bank conflicts become increasingly likely
- 
- ❖ Add more DIMMs, configuration of ranks can help
  - ❖ Clovertown system was already fully populated



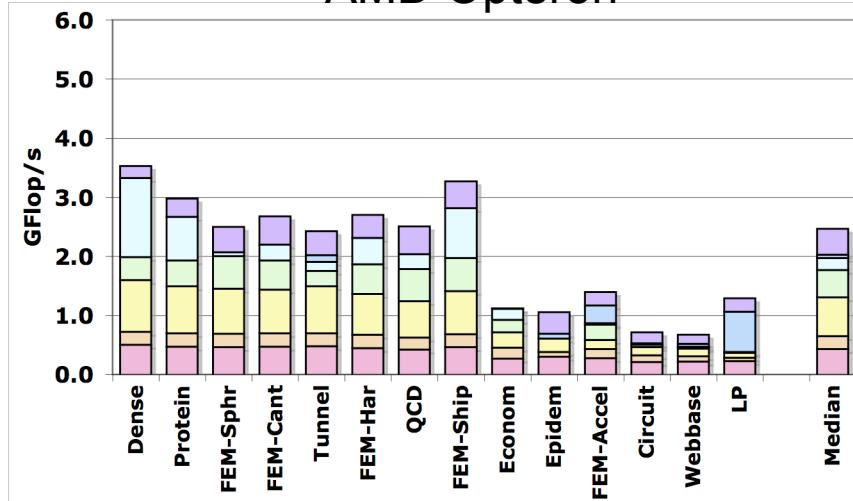
# Performance (more DIMMs, ...)



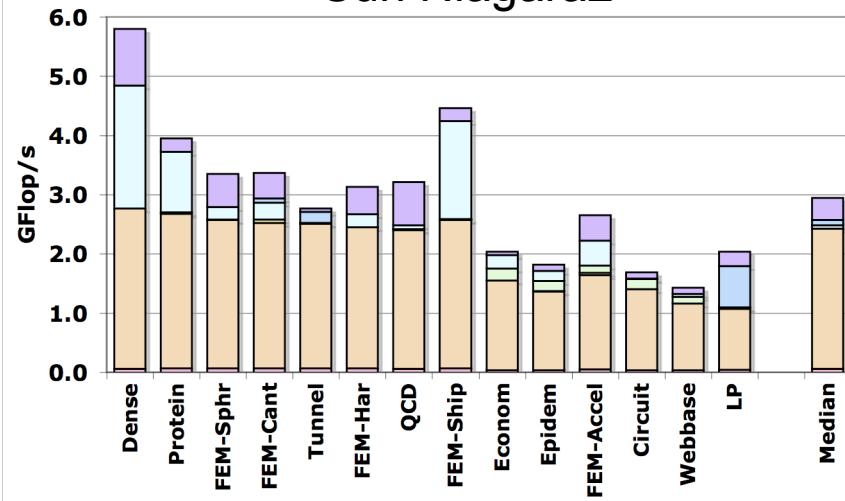
Intel Clovertown



AMD Opteron



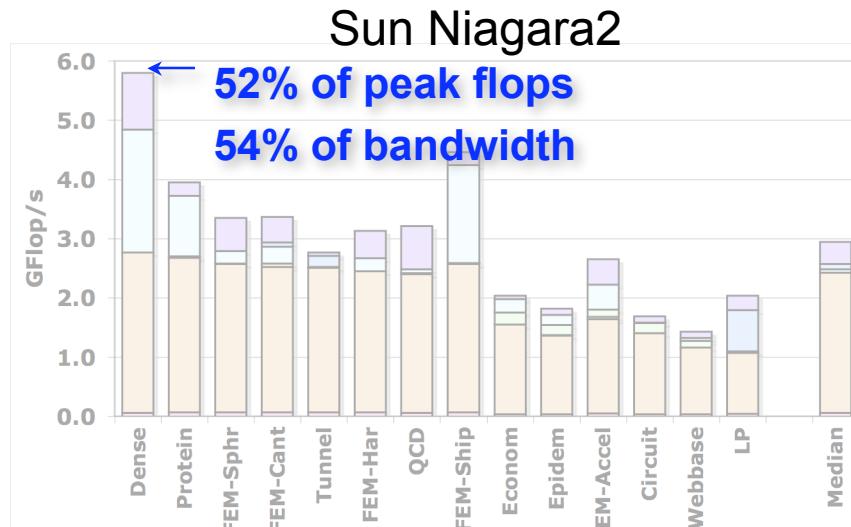
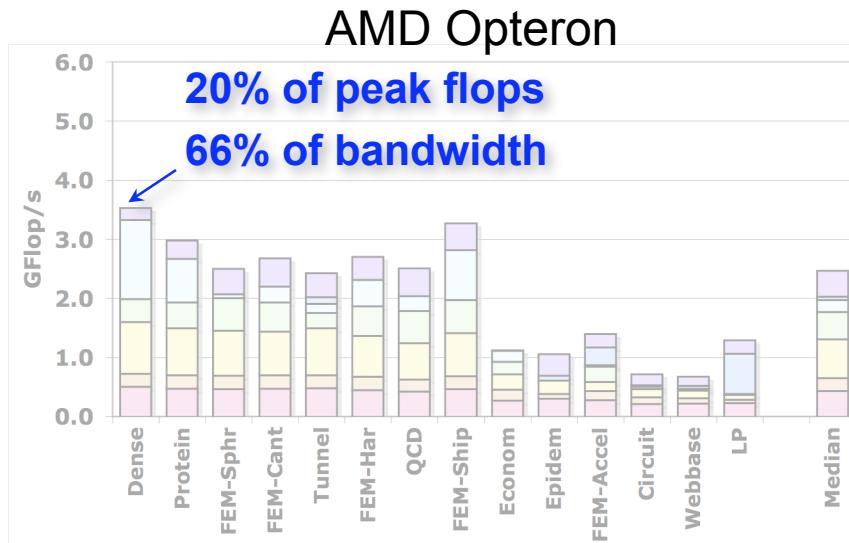
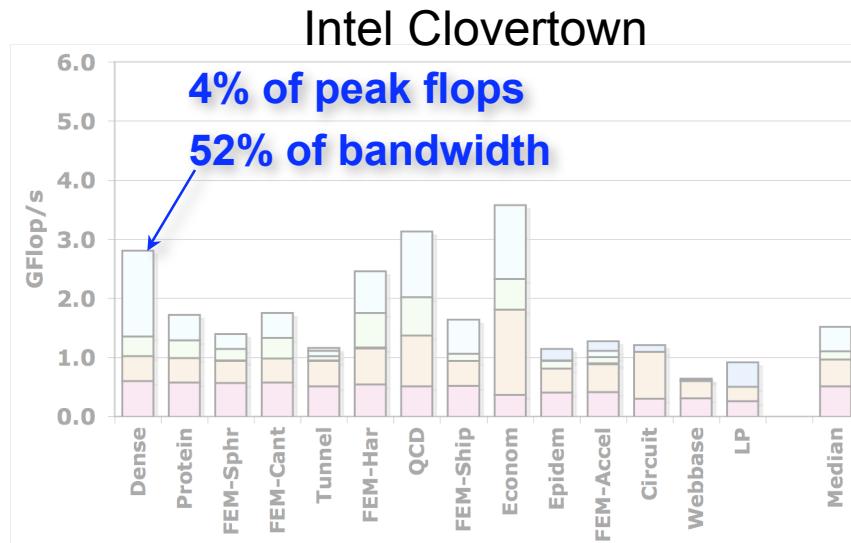
Sun Niagara2



- +More DIMMs, Rank config., etc...
- +Cache/TLB Blocking
- +Matrix Compression
- +Software Prefetching
- +NUMA/Affinity
- Naïve Pthreads
- Naïve Single Thread



# Performance (more DIMMs, ...)



- [Purple Box] +More DIMMs, Rank configuration, etc...
- [Blue Box] +Cache/TLB Blocking
- [Teal Box] +Matrix Compression
- [Green Box] +Software Prefetching
- [Yellow Box] +NUMA/Affinity
- [Orange Box] Naïve Pthreads
- [Pink Box] Naïve Single Thread

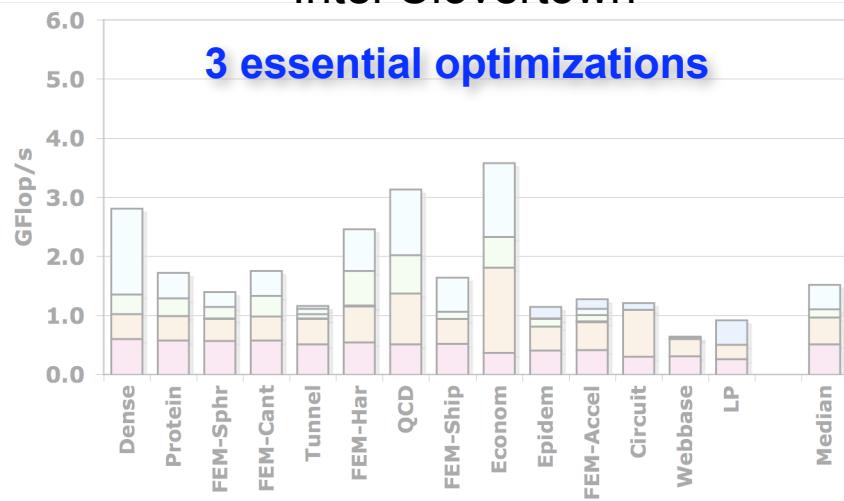


# Performance (more DIMMs, ...)



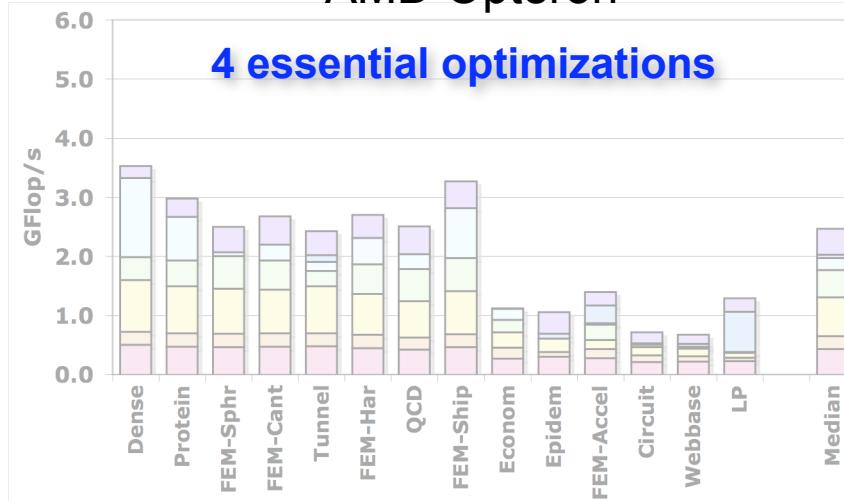
Intel Clovertown

3 essential optimizations



AMD Opteron

4 essential optimizations



Sun Niagara2

2 essential optimizations



- +More DIMMs, Rank configuration, etc...
- +Cache/TLB Blocking
- +Matrix Compression
- +Software Prefetching
- +NUMA/Affinity
- Naïve Pthreads
- Naïve Single Thread



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# Cell Implementation

- ❖ Comments
- ❖ Performance



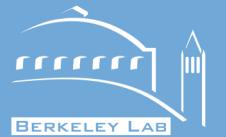
# Cell Implementation



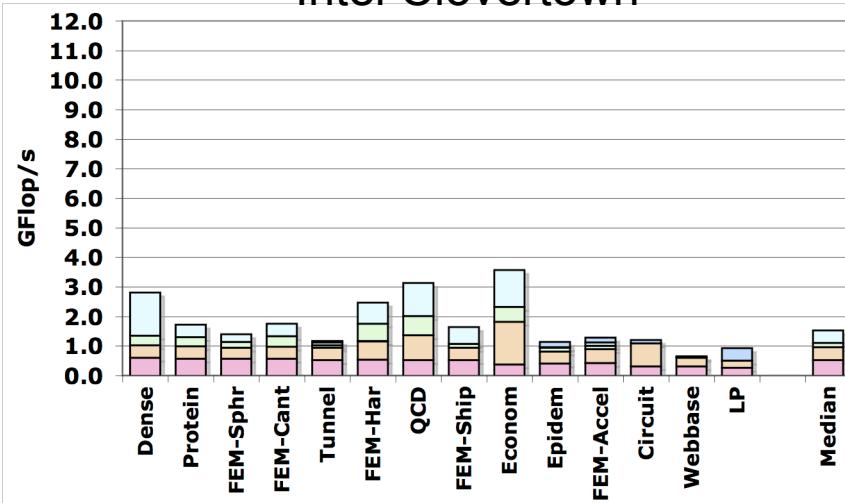
- ❖ **No vanilla C implementation (aside from the PPE)**
- ❖ Even SIMDized double precision is extremely weak
  - Scalar double precision is unbearable
  - Minimum register blocking is 2x1 (SIMDizable)
  - **Can increase memory traffic by 66%**
- ❖ Cache blocking optimization is transformed into local store blocking
  - **Spatial and temporal locality is captured by software when the matrix is optimized**
  - In essence, the high bits of column indices are grouped into DMA lists
- ❖ No branch prediction
  - Replace branches with conditional operations
- ❖ In some cases, what were optional optimizations on cache based machines, are requirements for correctness on Cell
- ❖ Despite the performance, Cell is still handicapped by double precision



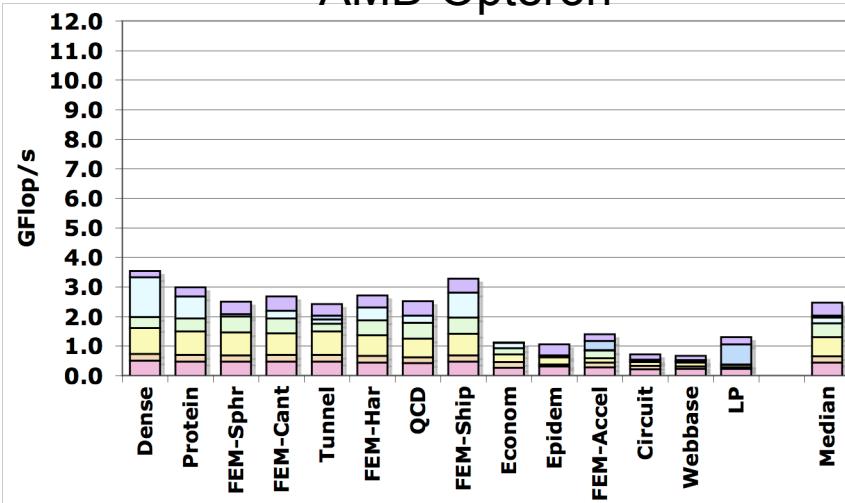
# Performance



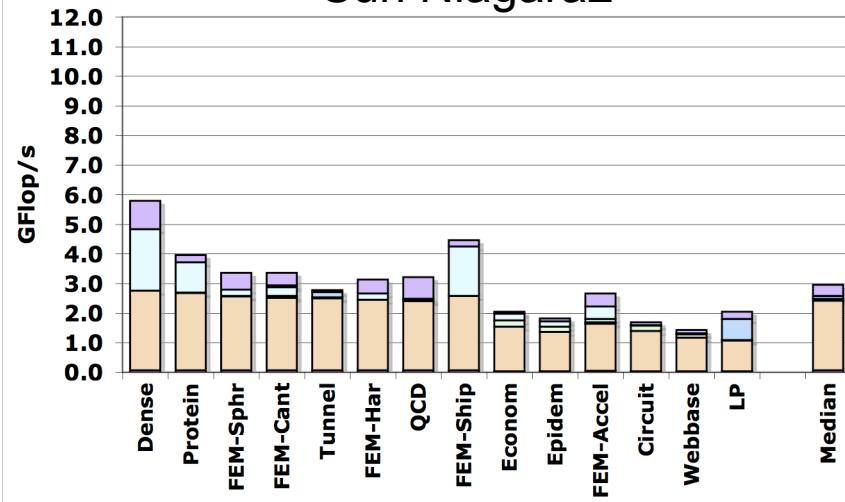
Intel Clovertown



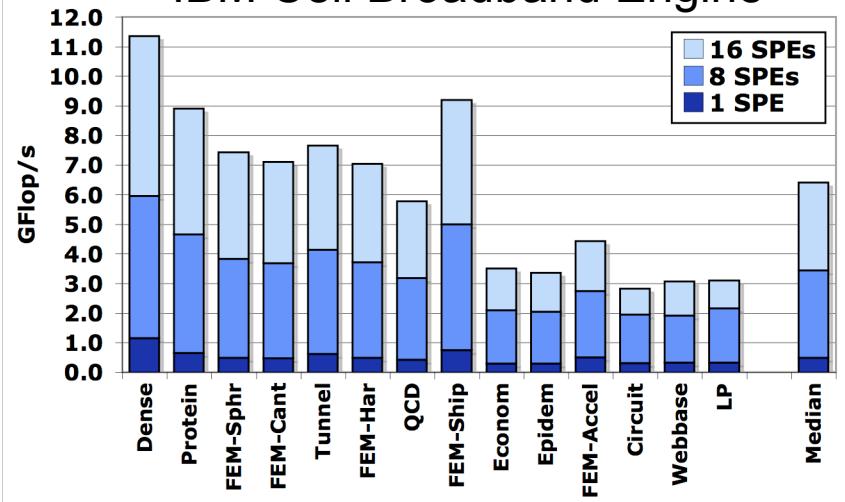
AMD Opteron



Sun Niagara2



IBM Cell Broadband Engine

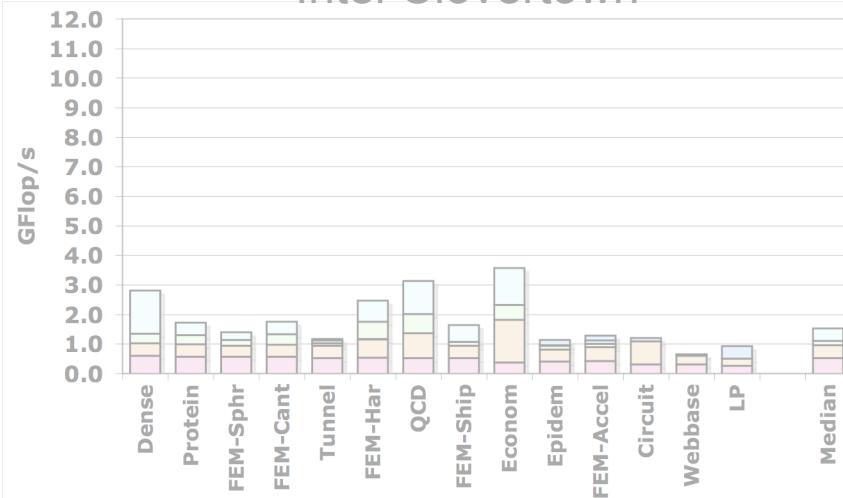




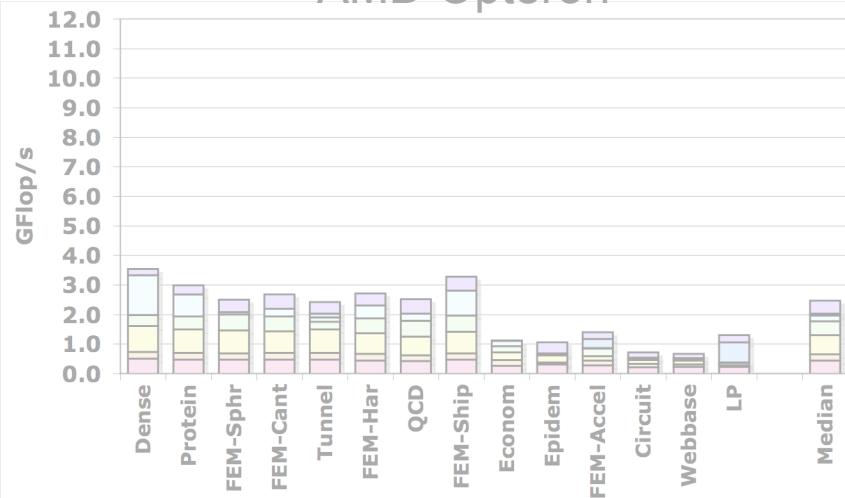
# Performance



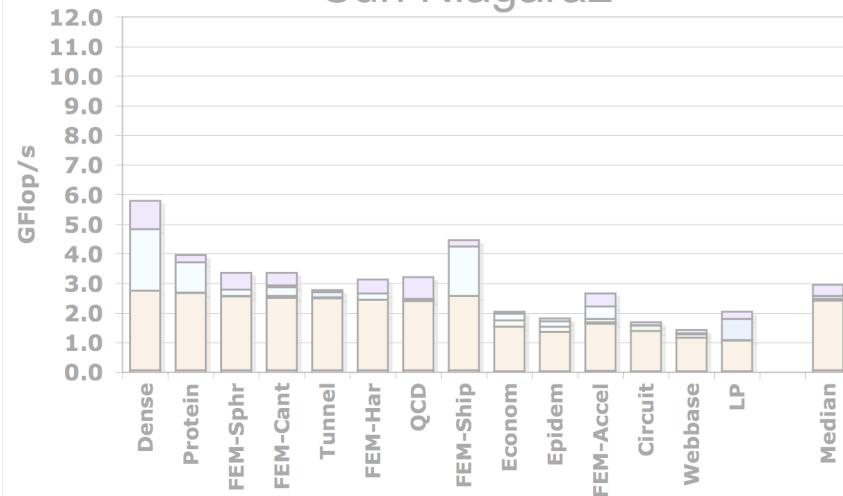
Intel Clovertown



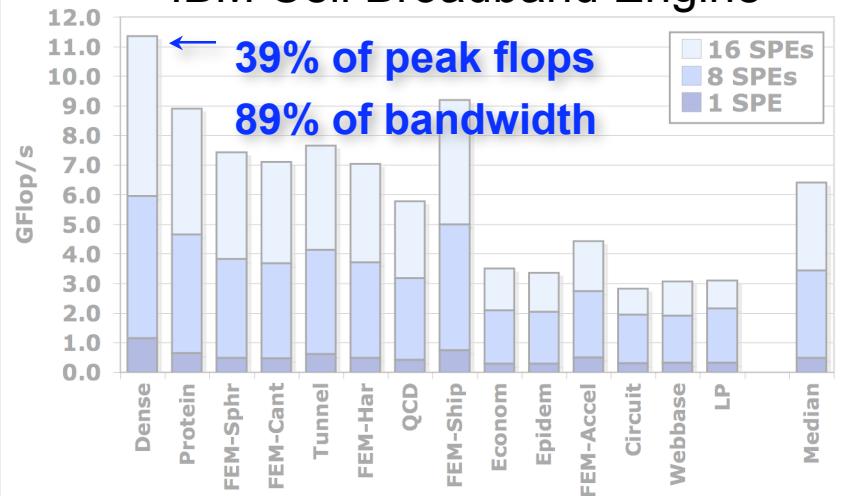
AMD Opteron



Sun Niagara2



IBM Cell Broadband Engine





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# Multicore MPI Implementation

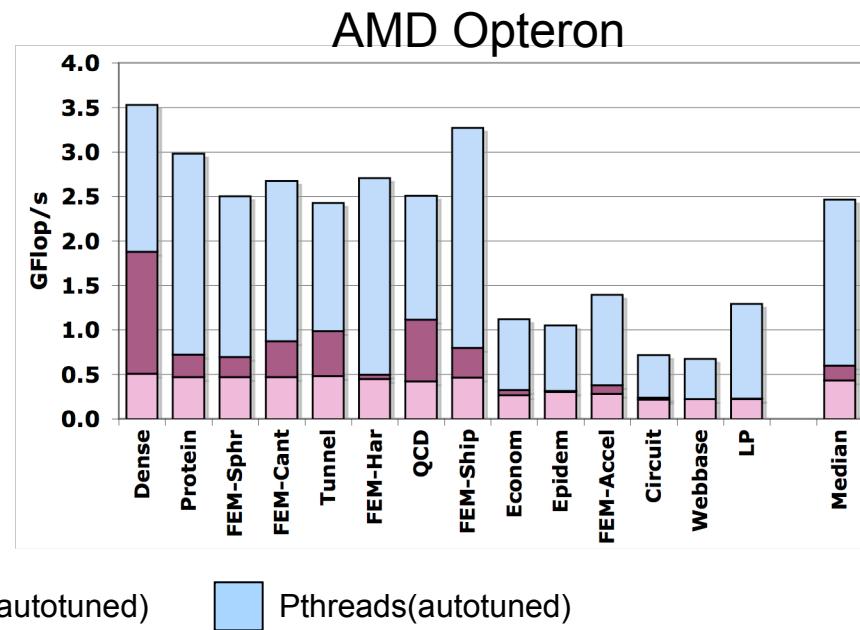
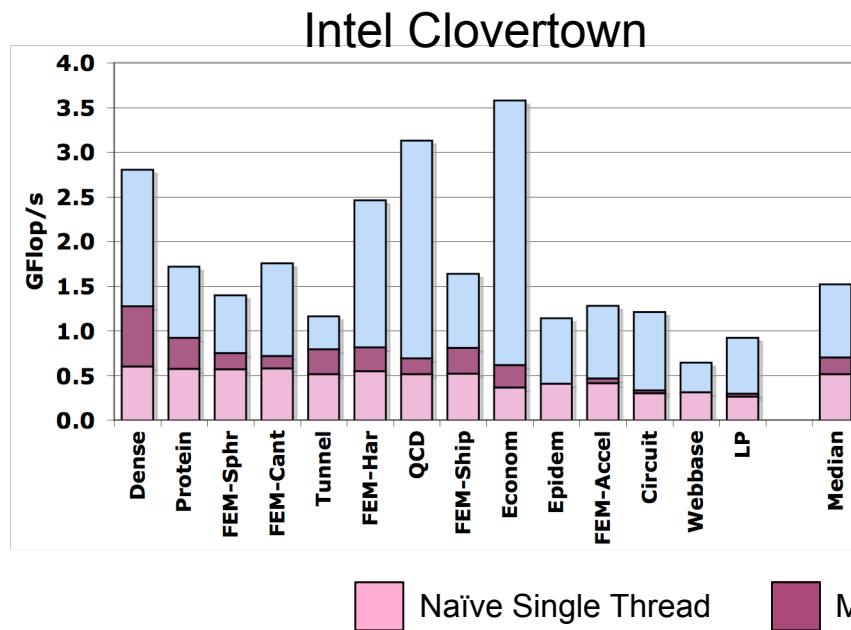
- ❖ This is the default approach to programming multicore



# Multicore MPI Implementation



- ❖ Used PETSc with shared memory MPICH
- ❖ Used OSKI (developed @ UCB) to optimize each thread
- ❖ = Highly optimized MPI





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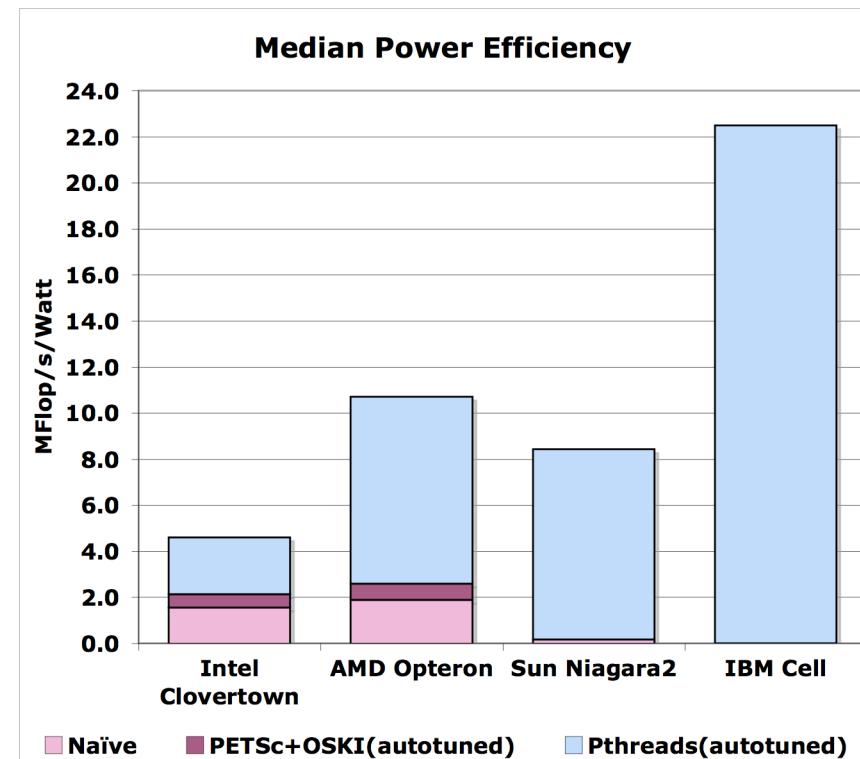
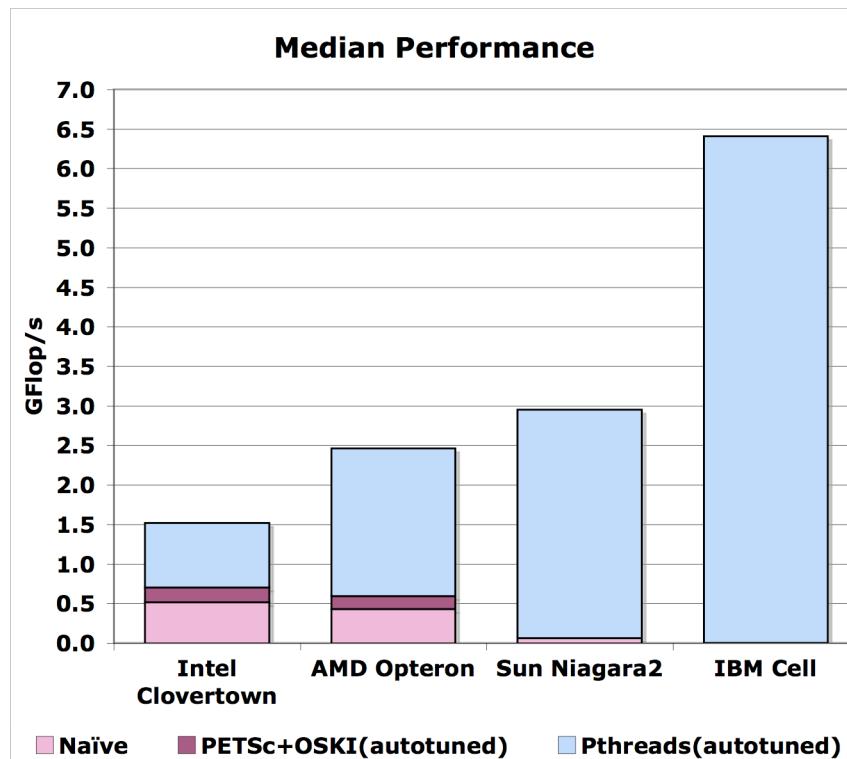
# Summary



# Median Performance & Efficiency



- ❖ Used digital power meter to measure sustained system power
  - FBDIMM drives up Clovertown and Niagara2 power
  - Right: sustained MFlop/s / sustained Watts
- ❖ Default approach(MPI) achieves very low performance and efficiency





# Summary



- ❖ **Paradoxically**, the most complex/advanced architectures required the most tuning, and delivered the lowest performance.
- ❖ Most machines achieved less than 50-60% of DRAM bandwidth
- ❖ Niagara2 delivered both very good performance and productivity
- ❖ Cell delivered very good performance and efficiency
  - 90% of memory bandwidth
  - High power efficiency
  - Easily understood performance
  - Extra traffic = lower performance (future work can address this)
- ❖ **multicore specific autotuned implementation significantly outperformed a state of the art MPI implementation**
  - ✓ Matrix compression geared towards multicore
  - ✓ NUMA
  - ✓ Prefetching



# Acknowledgments



- ❖ UC Berkeley
  - RADLab Cluster (Opterons)
  - PSI cluster(Clovertowns)
- ❖ Sun Microsystems
  - Niagara2
- ❖ Forschungszentrum Jülich
  - Cell blade cluster



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# Questions?